

WarTime

WarTime is an atmospheric and evocative Virtual Reality turret-gunner game shooter set during World War II.

Take on the role of an American soldier in the midst of battle, as you fight to defend yourself and your allies from heavy fire.

The game is fast paced, have a great deal of historical accuracy and features both arcade modes for casual players as well as intense game modes that mimics real-world airplane physics and bullet speeds for the more hardcore gamer.

It's designed to be (experienced/played) in VR with motion controllers, works well with both Oculus and Vive and could easily be adapted for Playstation VR as well.

Key aspects:

- Intuitive interactions with motion-controllers.
- High degree of realism.
- Comprehensive aesthetics.
- Comfortable - No risk of motion sickness.